

St Paul's CE Primary School
YEAR 6 MEDIUM TERM PLANNING

Class(es):6 **Teacher(s):** A Timbrell, M Tippett-Nestor **Term:** Summer **Year:** 2020-2021

RE	SCIENCE	ART & DESIGN	PE
<ul style="list-style-type: none"> - Explore the values Hope and Peace -Investigate the Journey of life and death. Pupils to share their hopes and to know that life can sometimes be difficult. - How is life like a journey? - What do Christians believe happens after we die? - Rite of passage. - To reflect on their past, present and future in preparation for the 'Leavers' Service'. 	<p>Living things and their habitats Describe how living things are classified into broad groups according to observable characteristics and based on similarities and differences, including micro-organisms, plants and animals.</p> <p>Plants Revise the different parts of a flowering plant. Explore the part that flowers play in the life cycle of a plant.- reproduction.</p> <p>Electricity: - Associate the brightness of a lamp or the volume of a buzzer with the number and voltage of the cells used in a circuit. Use recognised symbols when representing a simple circuit in a diagram.</p> <p>Evolution: - Recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago. Recognise that living things produce offspring of the same kind, but they usually vary and are not identical to their parents. Identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.</p>	<ul style="list-style-type: none"> - Develop observational drawing skills. - Study the architecture of Sir Christopher Wren. - Recapture landscapes/architectural forms through watercolours. - To explore photography, looking at composition and effect. 	<ul style="list-style-type: none"> - To develop skills to play / make-up small-sided and modified competitive net, striking, fielding games. - To take part in and design athletic challenges / competitions that call for precision, speed, power and stamina.
DESIGN & TECHNOLOGY	COMPUTING	GEOGRAPHY	HISTORY

<p>Plan, design, modify and evaluate a marble run, recognising the effects of different materials and joins, evaluating the end product.</p> <p>- Use textiles and embroidery skills to design and create an autograph book/photo album. All pupils to put on school crest. Border and decoration of pupils' own design.</p>	<ul style="list-style-type: none"> - Design and write programs to solve problems. - Use sequences, repetition, inputs, variables and outputs in programs. - Detect and correct errors in programs. 	<p>Investigate tectonic plates, earthquakes and volcanoes. Investigate coastal environments and features, developing knowledge of associated vocabulary.</p> <p>Study a contrasting UK locality</p> <p>Draw, use and interpret maps and plans.</p> <p>- To use globes and atlases to develop further pupils' mapping skills.</p>	<p>- Focus on a selection of key aspects of British history since 1930 through independent and school research.</p> <p>Study immigration past and present.</p> <p>Look at pre-war Jewish life leading up to the Holocaust.</p>
MUSIC	PSHE	SPANISH	OTHER CROSS CURRICULAR ACTIVITIES
<ul style="list-style-type: none"> - Listen and respond to a variety of musical pieces. - Interpret composers' use of instruments and lyrics. - Create, improvise and compose using dimensions of music. 	<ul style="list-style-type: none"> - Prepare pupils for change (in relation to secondary transfer) and develop their confidence and ability to make informed choices. – Junior Citizens - Develop further knowledge of bodily changes at puberty. 	<ul style="list-style-type: none"> - To use the transactional language of a café, ordering food and drink seeking clarification of meaning. - To make statements about places in a town, ask questions and describe the different place in a town. 	